Our five strategic priorities are:

1. Excellence in our courses and the quality of the student experience
2. Support for our students to achieve industry-relevant skills and employment
3. Sustainable organisational growth and development
4. Making our global links benefit students, staff and the Institute
5. Commitment to quality, efficiency and improvement in all our operations

Our vision is to be the world leader in private post secondary education for creative media technologies.

Navitas is a leading global education provider that offers an extensive range of educational services through three major Divisions to students and professionals including university programs, creative media education, professional education, English language training and settlement services.
WHY STUDY AT SAE INSTITUTE?

WITH OVER 50 CAMPUSES ACROSS 26 COUNTRIES, students become a part of a global community of aspiring and established creative media professionals. Our students are given exclusive access to state-of-the-art film, audio and digital equipment, enabling them to gain technical mastery and advance their skills to industry standard upon completion of their course.

HANDS-ON PRACTICAL TRAINING - on the latest equipment and industry software enables students to be fully prepared for the exciting challenges and opportunities in the Creative Media world.

ACCELERATED LEARNING FORMAT - allows students to complete their Bachelor degree within a two-year timeframe*, enabling students to be qualified and out into the industry that much sooner.

We have many STRONG INDUSTRY PARTNERSHIPS allowing us to facilitate unique work, work experience and networking opportunities. Our Alumni Association is focused on enhancing career opportunities for our graduates.

Our Accelerated Bachelor Degree is delivered in a two-year timeframe in the majority of locations globally where we offer the program. In some locations, however, local regulatory requirements mean that the offer the program in a three-year timeframe. Check the program pages for details.

* The Bachelor Degree is delivered in a two-year timeframe in the majority of locations globally where we offer the program. In some locations, however, local regulatory requirements mean that the offer the program in a three-year timeframe. Check the program pages for details.
CONNECTIONS IN CREATIVE MEDIA

SAE Institute has over 35 years of experience in preparing students for exciting career opportunities in the Creative Media world.

In addition to the outstanding equipment and the very latest in industry standard software we provide, our students can also benefit from strong industry partnerships and connections:

- Our academic staff all have strong industry links – from being active music producers and game developers to holding positions on influential industry bodies and judging at prestigious film festivals.
- Master-classes are a feature of all our campuses worldwide where respected and influential experts in their field - animators, audio engineers, film-makers, game designers - are invited to give seminars and workshops for our students and alumni.
- Industry events also feature in our calendar. Industry partners are invited to review our students' work at our graduation events and they will also often provide opportunities to review new products and services.
- Formal and informal internship or work experience opportunities are available for our students through our numerous connections with Creative Media partners from design studios and production companies through to music, film and game developers. In 2015, for example, we sponsored Flickerfest, Byron Bay Blues Festival, Byron Bay Writers Festival, Bigsound, Semi Permanent, Vivid, Jungle Love, Mullum Music, Dylan Fest and many more.
- Our Alumni Association provides on-going networking and career advancement opportunities through events, updates and special offers.
- SAE Institute is also proud to be associated with Energy Groove – a global radio station broadcasting over the internet from a number of SAE campuses and featuring our very own student DJs: www.energy-groove.com

ALUMNI

The SAE Alumni Association offers graduates information and services related to furthering their education and establishing industry contacts.

From locating the career development of graduates and other support in this development through the Alumni Association services, activities and the relationship with the Institution's industry partners.

We focus on the exchange of knowledge amongst association members, the identification and advertising of career opportunities and projects available to graduates, the establishment of connections to the industry and the provision of support which helps to ease the transition from study to entry into the digital media industry.

SUCCESS IN CREATIVE MEDIA

Our talented graduates and staff have made their mark on the global Creative Media scene with a collection of awards including Grammys, Emmys, BAFTAs and an Oscar!

Early in 2013, for example, we were very proud to announce that SAE Institute graduate Mark Paterson had gone on to achieve outstanding success in his field collecting the Oscar for Best Soundtrack for his work on Les Miserables. With recognition at this level is something that most people can only dream about, our students have gone on to achieve huge success and arguably rewarding careers in many areas of the Creative Media industry.

SAE Institute graduates have worked on numerous audio projects with highly respected artists, for example, including: Christina Aguilera; Backstreet Boys; George Clinton; Beck; Beyoncé; Nicki Minaj; Dr. Dre; James Brown; Bush; Michael Caine; Phil Collins; Euroharp; Elton John; Eurythmics; Godsmack; Guns n Roses; plus many more.

In film, animation and visual effects our graduates have worked on Pirates of the Caribbean 3; Transformers; Almost Famous; Blood Diamond; Harry Potter; Batman Begins; Charlie and the Chocolate Factory; The Brothers Grimm; Constantine; The Legend of Zorro; Thunderbirds; Kingdom of Heaven; and Lord of the Rings to mention just a few. SAE Institute can help you make the connections, inspire your creative confidence and open up a whole world of opportunities.
PROGRAMS FOR SUCCESS IN THE CREATIVE MEDIA INDUSTRIES

Across the world, the Creative Industries represent some of the most exciting and dynamic sectors of economy. Driven by fast-paced technological change – and worth billions of dollars - the Creative Industries sector is also one of the fastest growing areas of employment, offering enormously satisfying and rewarding career opportunities. At SAE Institute we offer practical, hands-on Bachelor Degree programs (and Diplomas) in seven key areas of Creative Media giving you the opportunity to develop your talent and really stand out from the crowd.

AUDIO PRODUCTION

Whether you want to work in a music production studio, in post-production for film or TV, in broadcast, radio, sound design or as a plugin designer, our Audio Production Bachelor degree programs provide you with the practical skills and theoretical knowledge you need for a successful career.

We will help you develop your skills and knowledge using industry-standard software and large-scale audio desks from industry giants such as Neve, SSL, Antelope and others. During your time at SAE you will learn on a variety of industry-standard software including Pro Tools, Logic Pro, Ableton Live and more.

MUSIC BUSINESS

The Music Business Bachelor programs have been developed to encompass innovative business models in the digital age – with an emphasis on entrepreneurship. They provide graduates with a solid foundation of knowledge and skills in key aspects of the music industry, where change is the only constant.

The Music Business program covers core aspects of the music industry ranging from cultural and historical perspectives, analysis and forecasting, legal frameworks and financial streams - to planning, budgeting, marketing and business strategies. You will also be taught how to build and manage a career in the music business, our Audio Production Bachelor degree programs

FILM PRODUCTION

Our Film Production Bachelor degree programs explore the creative and technical aspects of film making within a variety of settings. With an emphasis on practical hands-on training, you will learn to industry standard digital cameras and the film production equipment - and individual tutorial support. New forms of this distribution have changed the film viewing entertained and the foundation skills needed to create films are still core to the future of film making. From script development and pre-production through to the set where you will be in charge of your very own productions, you will develop the foundation skills needed to create films across a range of independent and collaborative projects.

ANIMATION

As the genres of animated image industries continue to grow, so too does the demand for highly skilled creative animators. From simple animations to complex 3D modeling and VFX, interactive animation is all around us in TV, advertising, movies, web content and games.

Within industry standard software such as Maya, Autodesk 3D MAX and the Adobe Creative Suite, you will encounter a variety of essential animation skills. You will learn the essential tools and techniques for creating animation, including rigging, textures, project management, lighting, rendering and compositing.

GAMES DESIGN AND PROGRAMMING

From the latest RPGs to massively multiplayer online games or social media apps, there is a real demand for skilled, technically able graduates who can turn ideas into reality. Our emphasis on practical hands-on training, allows you to work on various projects throughout your studies to learn the essential tools and techniques for games development and build your portfolio.

During your time at SAE you will work with industry standard software such as Unreal Engine 4, Unity3D, Autodesk 3D Studio Max and Maya. As a student in Games Development you will also work with technologies such as Oculus Rift, Android, iOS and use industry standard programming language such as C++, JavaScript and C#.

INTERACTIVE TECHNOLOGY/WEB DEVELOPMENT

The web is the world’s information sharing and commerce tool. As the market in web design has evolved and matured, so the importance of a strong web strategy and user experience has become increasingly critical to large corporates and freelance professionals alike. Any business intent on growing and retaining its increasingly connected world needs design-literate web developers.

Students on our Bachelor programs in Interactive Technologies / Web Development will be taught a mixture of contemporary design and project management processes together with the use of advanced tools for building and articulating design ideas such as 3D printing, human computer interaction, agile project management, mechanics and web & mobile programming.

GRAPHIC/WEB DESIGN

With new Bachelor of Design Graphic / Web Design at SAE, you can start your career in the limitless world of the design industry. Explore all areas of design including brand identity, typography, print and digital design and design for print media - depending on your choice of map.

The focus is on the creation of visual images and development of a broad understanding in all areas of the design industry. You will undertake specialised units designed for students to participate in real-world projects under the guidance of expert SAE staff. With this unique teaching style, you will demonstrate your skills and technical knowledge in a collaborative and creative studio-based learning environment where you are encouraged to network with other creative media students studying other disciplines.

find out more: www.sae.edu
STUDENT SPOTLIGHT...

We’d like to introduce you to Jeremy Smith. He is currently studying the Bachelor of Audio Production at SAE Institute Perth, Australia. Here’s what he has to say about his experience at SAE Institute.

To start off the week, I squeeze in some study in the morning, before getting the train to school for Music Styles in the afternoon.

Tuesday morning is my favourite class - MIDI and Electronic Music. I’m working on my next assignment, which is an electronic remix.

My day off! I usually start the morning after surfing or boating because I live close to the ocean, so I ride my bike till I spend the afternoon studying or working on assignments, then go do some prep for work tonight, and put together a few playlists for my DJ residency at a nightclub in the city.

Thursday mornings I’ll get a sleep in, then head to the campus for my Studio Production class in the afternoon. I’ll spend the morning in the studio either recording a band or working on mixing assignments.

After Creative Project 1 in the morning, I’ll stay on campus to do some study in the library. My classmates and I usually wind down in the afternoon at a nearby pub before I head to work for my DJ set at 9pm.

I’ll mostly take it easy on Saturdays by doing a surf or bike ride. Saturday nights I play at various nightclubs supporting some of my favourite artists.

I usually sleep in on Sundays, then spend the afternoon studying in the sun in my back yard.

Jeremy

SAE Institute Australia

I really like the environment. There are plenty of talented people at SAE Institute doing some really cool things – staff and students included.

My Timetable

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Jeremy

SAE INSTITUTE AUSTRALIA

I really like the environment. There are plenty of talented people at SAE Institute doing some really cool things – staff and students included.
SAE Institute operates over 50 campuses in 26 countries giving you a world of choice. In this brochure, we’re featuring our major English-speaking destinations but details of all our campuses can be found in the inside back cover.

A number of SAE Institute campuses in Europe now offer programs taught in English. Amsterdam, Berlin, Rotterdam and Stockholm currently offer programs and our Vienna campus is planning to offer these from 2016. A separate brochure for these programs will be available shortly but for further information please check our website at: www.sae.edu or if you have a question, please email: international@sae.edu

Featured in the 2016 SAE Institute International Prospectus – All programs taught in English
- Campuses offering selected programs in English – Berlin, Amsterdam, Rotterdam and Stockholm
- Additional SAE Institute locations
- Ex’pression College San Francisco - For more info see pages 13-14
## Programs

### Audio Production
- Bachelor of Audio majoring in Studio Production / Post Production
- Bachelor of Recording Arts
- Graduate Diploma / Honours Audio Production
- Bachelor of Arts in Sound Production
- Diploma of Sound Production
- Diploma in Audio Engineering
- Diploma in Audio Technology
- Higher Certificate in Sound Production

### Film Production
- Bachelor of Film Arts
- Bachelor of Film majoring in Production / Post Production
- Graduate Diploma / Honours Digital Film Production
- Bachelor of Arts in Film Production
- Diploma of Screen and Media majoring in Digital Video Production
- Diploma in Film Making
- Higher Certificate in Digital Film Production

### Music Business
- Diploma/Associates in Music Business
- Graduate Diploma / Honours Music Business

### Design
- Bachelor of Design majoring in Web Design / Graphic Design

### Web Development
- Bachelor of Interactive Technologies majoring in Web Development / Mobile Development
- Graduate Diploma / Honours Web Development

### Animation
- Bachelor of Animation majoring in 3D Modelling / Character Animation / Visual Effects
- Graduate Diploma / Honours Visual Effects Animation
- Graduate Diploma / Honours Game Art Animation
- Diploma of Screen and Media majoring in Animation
- Higher Certificate in Animation & Visual Effects
- Bachelor of Arts in Motion Design and Animation

### Games Programming
- Bachelor of Games Development
- Mapping in Games Design / Games Programming
- Graduate Diploma / Honours Game Programming

### Multi Campus Options

Our Bachelor programs are configured so that in many cases it is possible to study one year in one campus and complete your program in another! Why not start in Los Angeles and graduate in London? – or how about commencing in Sydney and completing your degree in Dubai? For further information please contact the campus where you wish to commence your studies or email: international@sae.edu

The Bachelor programs offered in Australia include a compulsory internship (80 hours in total) that must be completed in the final trimester. Option to complete with an associate degree after the first 16 units of study of the Degree programs. In Australia, the Australian Government accredits the SAE courses.

### Multi Campus Options

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<th>Campus Options</th>
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The San Francisco Bay Area is home to groundbreaking innovation in cinema, sound, music, and technology and Ex'pression College is right there in the middle of it.

With campuses in Emeryville and San Jose, Ex'pression College is close by names like Pixar, Lucasfilm, EA, DreamWorks, Google, Facebook and Apple!

The equipment and the facilities at Ex'pression are professional-grade, and are regularly updated to stay current with the quickly-evolving industry - and there's always something exciting going on at Ex'pression College: performances by awesome bands, talks given by industry leaders, tours, meet-and-greets, and workshops.

For more information, download the brochure at: www.expression.edu or email international@sae.edu

**DIGITAL FILMMAKING**

Digital is here to stay, and it has changed the workflow of filmmakers around the world. Ex'pression College has been a digital arts college since 1999 and is an animation program built from the ground up around the digital realm. You'll be writing, directing, designing and editing digital films in collaboration with other students, working in teams as a crew member by the time you graduate. We'll also teach you how to deal with funding and digital distribution to get your projects seen.

**GAME ART & DESIGN**

The Game Art & Design program prepares students for careers in video game art design, production, and development. Learn skills in design, asset creation, environmental design, character design in a publishable world, and optical real-time rendering focused to familiarize students with key processes of game creation.

**ANIMATION AND VISUAL EFFECTS**

You want to be an artist? We'll start with a foundation of traditional art, like drawing, and work from there with physics, anatomy, and color theory. You'll need to know how to mimic the real world. With that knowledge you'll get to computer-animating creatures, checking the lighting, and tracking data and creating environments. You'll use software to create Visual Effects, as well as motion capture technology, where the actions of an artist wearing a passive or active body suit are being translated into data and used in your projects to create even more life-like characters.

**INTERACTIVE AUDIO**

Music and sound no longer only lives on a CD or DVD. It’s used in games, apps, ATM’s, toys and much, much more. This program prepares you for the future of sound design. We’ll teach you scripting and programming for interactive audio platforms, creative sound design, the process of making sound environments for video, and project management techniques. You’ll learn to manipulate audio in sound design. We’ll use Pro Tools, Ableton Live, MaxMSP, and use synthesis, software and hardware to create experimental sound environments and more.

**SOUND ARTS**

We’ll teach you the tricks of recording, while you are handle-on with a console during actual recording sessions with artists. We’ve even had international tours with rock band Tame Impala. Our philosophy is simple: to write, produce, direct and edit as you go. By the time you graduate, you’ll be a full-fledged audio engineer and you’ll be ready to work anywhere. We’ll provide you with the skills you need to work on the High Sierra Sound. This is the first year of the SAE Professional Diploma in Audio Engineering. As of June 2014 Ex’pression College became part of SAE Institute adding an outstanding range of accelerated Bachelor degree programs (F1 visa) to our portfolio in the USA.
ACCOMMODATION
SAE Institute Byron Bay is the only Australian campus that offers onsite accommodation. If you need assistance finding suitable accommodation near our other SAE campuses, contact the student services team at your preferred campus who will be able to give advice. Campus contact details can be found at www.sae.edu.

For more information about living in Australia please visit:

HEALTH COVER
It is a legislative requirement that all student visa holders must maintain Overseas Student Health Cover (OSHC) while they are in Australia*. Students are not permitted to enter Australia before their health insurance has begun. SAE Institute can arrange OSHC on your behalf through Allianz OSHC Worldcare.

* The following students are considered to have adequate health insurance and do not need to purchase OSHC:
• Norwegian students covered by the National Insurance Scheme
• Swedish students who have insurance provided by CSN International or Kammarkollegiet and
• Belgian students.

WORKING IN AUSTRALIA
Student visa holders can work up to 40 hours per fortnight during trimester study periods, and unlimited hours during scheduled break periods. Students are not permitted to work prior to the commencement date of their course. You do not need to apply separately for permission to work; this will be included with your student visa.

For more information visit: www.border.gov.au

ESOS ACT
Australia’s laws promote quality education and consumer protection for overseas students. The Education Services for Overseas Students Act 2000 (ESOS Act) and the ESOS National Code are designed to protect the interests of students coming to Australia on student visas. The legislation aims to protect and enhance Australia’s reputation for quality education, to provide tuition protection and support the integrity of the student visa program.

For further information, visit:

STREAMLINED VISA PROCESSING (SVP)
In March 2014, SAE Institute was given approval by the Australian Department of Immigration and Border Protection (DIBP) to participate in Streamlined Visa Processing (SVP) Arrangements.

You are eligible for Streamlined Visa Processing (SVP) if you are enrolled as a full-time student in an SAE Bachelor Degree.

For more information visit:

APPLYING FOR A STUDENT VISA
SAE must issue you with an electronic Confirmation of Enrolment (eCoE) before you are able to apply for your student visa.

At SAE, a CoE is only issued after you have met a range of entry requirements that include:
• Academic requirement
• English language requirement
• Evidence of funds to support your study
• An international admissions interview
• Overseas Student Health Cover

You will also need to formally accept an offer of a place by signing a Student Admission Agreement and Financial Declaration form, and will be required to make payment for your first trimester of study upfront.

For full entry criteria information: sae.edu.au

YOUR PATHWAY
There are several ways to study at SAE Institute, depending on your background.
• Vocational Education & Training (VET)
• Higher Education (HE)

For more information about studying in Australia visit the Study in Australia website:
BRISBANE
Situated on the meandering Brisbane River, Queensland’s capital is a modern, exciting and multicultural city. Experiencing unusually long summers and warm-to-mild winters, Brisbane offers a relaxed lifestyle centred on the water and the great outdoors.

Studying in Brisbane offers:
• Outstanding professional development opportunities at Campus
• Alumni have gone onto be the founders of Halfbrick in 2001, Australia’s leading games development company.
• The campus is an architecturally designed and award-winning building.
• Auctions have gone onto be the founders of halfbrick in 2001, Australia’s leading games development company.
• Exceptional studio and equipment including a Custom Series 301 recording facility powered by News and the SSL 9000K studio, the only one of its kind in an educational facility in the world.
• On-campus, secure and affordable student accommodation.
• Outstanding professional development opportunities including Apeel-Side Showroom, Byron Bay Film Festival and Roots Festival.

BYRON BAY
The beachside town of Byron Bay, renowned for its relaxed, laidback atmosphere, beautiful beaches, creative local community, mild-subtropical climate and unrivalled quality of life. There’s no doubt that Byron Bay offers up the quintessential creative, coastal lifestyle.

Studying in Byron Bay offers:
• Outstanding professional development opportunities
• Campus radio show The Lunch Drop on Kiss FM in Byron Bay.
• Exceptional studios and equipment including a large green screen FX room, surround sound studios and the latest software.
• Multiple purpose built studios including Apeel-Side Showroom, Byron Bay Film Festival and Byron Bay Film Festival.

CAMPUSES

SAFETY

STUDYING IN AUSTRALIA
Studying in Australia offers:
• The country as a whole is extremely safe.
• The education system is highly regarded.
• The city life is vibrant and exciting.
• The weather is generally pleasant year-round.
• The cost of living is relatively affordable.

BRISBANE
Sydney's Australia’s famous harbor city, boasts world-renowned architecture, beautiful beaches, impressive restaurants, eminent cultural institutions and the odd celebrity or two. Admired for its natural beauty, climate, and lifestyle, Sydney is a truly world-class destination.

Studying in Sydney offers:
• The university offers a range of exciting courses in various fields such as arts, sciences, engineering, and commerce.
• The campus is located in the heart of the city, making it easy to access public transport.
• The city is known for its nightlife and cultural events, such as the Sydney Opera House and the Sydney Film Festival.
• The weather is generally mild and pleasant, with warm summers and cool winters.

STUDYING IN SYDNEY

MELBOURNE
With an eclectic combination of sophisticated city and urban grittiness, Melbourne is a creative, exciting and dynamic city. Expect to be enthralled and surprised by what Melbourne has on offer. Located on the south coast of Australia, Melbourne experiences a variable climate of four distinct seasons with warm, dry summers and cool, crisp winters.

Studying in Melbourne offers:
• Outstanding professional development opportunities including Laneway Festival.
• Multiple purpose built studios including Apeel-Side Showroom, Byron Bay Film Festival and Byron Bay Film Festival.
• Exceptional studios and equipment including a large green screen FX room, surround sound studios and the latest software.
• Multiple purpose built studios including Apeel-Side Showroom, Byron Bay Film Festival and Byron Bay Film Festival.

PERTH
Stretched out along the Swan River, Perth is a fast-growing, cosmopolitan and multicultural city. Within close proximity to the training city centre you will find pristine beaches, beautiful parks and impressive natural forests. The weather and sunshine provide for an enviably relaxed, outdoor lifestyle – making Perth a year-round holiday destination for visitors, and an amazing place to live for the locals.

Studying in Perth offers:
• Outstanding professional development opportunities including Apeel-Side Showroom, Byron Bay Film Festival and Byron Bay Film Festival.
• Exceptional studios and equipment including a large green screen FX room, surround sound studios and the latest software.
• Multiple purpose built studios including Apeel-Side Showroom, Byron Bay Film Festival and Byron Bay Film Festival.
• Outstanding professional development opportunities including Laneway Festival and Emergency Festival.
**COURSES**

**BACHELOR OF ANIMATION**

**Qualification:** Bachelor of Animation (3D Modelling)  
Bachelor of Animation (Character Animation)  
Bachelor of Animation (Visual Effects)

**Duration:** 24 months (Fast-track)  
30 months (Standard)

**Intakes:** February / May / September

**Locations:**  
Brisbane  |  Byron Bay  |  Sydney  |  Melbourne  |  Perth

**Course Information:**  
SAE pioneered contemporary animation training and build on the foundations of animation. From concept design through to production, gain industry knowledge and skills to work in the animation, visual effects, games, and film industries.  

**What Subjects Are Covered:**  
- Storytelling  
- Project management  
- Animation tools  
- Principles of animation  
- Studio practice  
- Principles of design  
- 2D & 3D animation  
- Character animation  
- Rigging  
- Advanced character animation  
- Visual effects  
- Dynamics  
- Intermediate compositing  
- Advanced compositing

**Visual Effects:**  
- Particle systems  
- Lighting  
- Rendering  
- Dynamics  
- Intermediate compositing  
- Advanced compositing  
- 3D graphics  
- 2D & 3D animation

**Digital Environments:**  
- Virtual production  
- Principles of design  
- Studio practice  
- Advanced compositing  
- Intermediate compositing  
- 3D graphics  
- 2D & 3D animation

**Compositing:**  
- Advanced compositing  
- Intermediate compositing  
- 3D graphics  
- 2D & 3D animation

**Career Options:**  
- Director  
- Character artist  
- Post-production supervisor  
- Special effects artist  
- Colourist  
- Video editor  
- Cinematographer  
- Producer  
- Visual effects artist  
- Lighting artist  
- Animators  
- Game artists  
- Marketing and sales

**Specialisations:**  
- Bachelor of Animation (3D Modelling)  
- Bachelor of Animation (Character Animation)  
- Bachelor of Animation (Visual Effects)

**Bachelor of Design**

**Qualification:** Bachelor of Design (Graphic Design)  
Bachelor of Design (Web Design)

**Duration:**  
24 months (Fast-track)  
30 months (Standard)

**Intakes:**  
February / May / September

**Locations:**  
Brisbane  |  Byron Bay  |  Sydney  |  Melbourne  |  Perth

**Course Information:**  
The SAE Bachelor of Design has been developed in collaboration with industry partners. Learn practical, creative design skills and build visual literacy. Develop skills in digital environments, print, product design, and creative advertising.

**What Subjects Are Covered:**  
- Graphic design  
- Web design  
- Motion graphics  
- Visual thinking  
- Interaction design  
- Interface design  
- Design for print  
- Digital publishing  
- Creative advertising  
- Industry knowledge

**Career Options:**  
- Graphic designer  
- Web designer  
- Visual effects artist  
- Concept artist  
- Game asset artist  
- Visual effects artist  
- Environment artist  
- Game asset artist  
- Technical artist  
- 2D/3D animator  
- Modeller  
- Rigger  
- Visual effects artist

**Specialisations:**  
- Bachelor of Design (Graphic Design)  
- Bachelor of Design (Web Design)

**Bachelor of Audio**

**Qualification:** Bachelor of Audio  
Bachelor of Audio (Post Production)

**Duration:**  
30 months (Standard)

**Intakes:**  
February / May / September

**Locations:**  
Brisbane  |  Byron Bay  |  Sydney  |  Melbourne  |  Perth

**Course Information:**  
SAE pioneered contemporary audio training and have been delivering outstanding education in this field for over three decades. Get an internationally recognised qualification and gain industry-specific skills and knowledge using state-of-the-art facilities.

**What Subjects Are Covered:**  
- Industry knowledge  
- Critical listening  
- Sound design  
- Production techniques  
- Signal processing  
- DAW operation  
- Principles of sound  
- Studio techniques  
- Advanced 3D modeling  
- Technical art pipelines  
- Advanced 3D modeling

**Specialisations:**  
- Bachelor of Audio  
- Bachelor of Audio (Post Production)

**Career Options:**  
- Sound engineer  
- Post-production engineer – film and television  
- Field recording engineer  
- Studio engineer  
- Post-production engineer – film and television  
- TV, Radio broadcast producer/engineer  
- Sound location technician

**What Subjects Are Covered:**  
- Storytelling  
- Project management  
- Animation tools  
- Principles of animation  
- Studio practice  
- Principles of design  
- 2D & 3D animation  
- Character animation  
- Rigging  
- Advanced character animation  
- Visual effects  
- Dynamics  
- Intermediate compositing  
- Advanced compositing

**Visual Effects:**  
- Particle systems  
- Lighting  
- Rendering  
- Dynamics  
- Intermediate compositing  
- Advanced compositing  
- 3D graphics  
- 2D & 3D animation

**Digital Environments:**  
- Virtual production  
- Principles of design  
- Studio practice  
- Advanced compositing  
- Intermediate compositing  
- 3D graphics  
- 2D & 3D animation

**Compositing:**  
- Advanced compositing  
- Intermediate compositing  
- 3D graphics  
- 2D & 3D animation

**Career Options:**  
- Director  
- Character artist  
- Post-production supervisor  
- Special effects artist  
- Colourist  
- Video editor  
- Cinematographer  
- Producer  
- Visual effects artist  
- Lighting artist  
- Animators  
- Game artists  
- Marketing and sales

**Specialisations:**  
- Bachelor of Audio  
- Bachelor of Audio (Post Production)

**Bachelor of Film**

**Qualification:** Bachelor of Film (Post-Production)

**Duration:**  
30 months (Standard)

**Intakes:**  
February / May / September

**Locations:**  
Brisbane  |  Byron Bay  |  Sydney  |  Melbourne  |  Perth

**Course Information:**  
Experience our state-of-the-art studio facilities and refine your business and management skills in practical projects. Develop creative design skills and build visual literacy. Experience our state-of-the-art studio facilities and refine your business and management skills in practical projects.

**What Subjects Are Covered:**  
- Cinematography  
- Production techniques  
- Screenwriting  
- Industry knowledge  
- Project management  
- Advanced sound for screen techniques  
- Production team dynamics  
- Studio projects planning and execution

**Specialisations:**  
- Bachelor of Film (Post-Production)

**Career Options:**  
- Director  
- Screenwriter  
- Producer  
- Writer  
- Cinematographer  
- Editor  
- Sound designer  
- Production manager  
- Production assistant  
- Camera operator  
- Line producer

**Specialisations:**  
- Bachelor of Film (Post-Production)

**Bachelor of Design**

**Qualification:** Bachelor of Design (Graphic Design)  
Bachelor of Design (Web Design)

**Duration:**  
24 months (Fast-track)  
30 months (Standard)

**Intakes:**  
February / May / September

**Locations:**  
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- Web design  
- Motion graphics  
- Visual thinking  
- Design for print  
- Digital publishing  
- Creative advertising  
- Interface design  
- Interaction design  
- Content management  
- Creative advertising  
- Industry knowledge

**Career Options:**  
- Graphic designer  
- Web designer  
- Visual effects artist  
- Concept artist  
- Game asset artist  
- Visual effects artist  
- Environment artist  
- Game asset artist  
- Technical artist  
- 2D/3D animator  
- Modeller  
- Rigger  
- Visual effects artist

**Specialisations:**  
- Bachelor of Design (Graphic Design)  
- Bachelor of Design (Web Design)

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Bachelor of Design (Web Design)

**Duration:**  
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30 months (Standard)

**Intakes:**  
February / May / September

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- Visual thinking  
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- Digital publishing  
- Creative advertising  
- Interface design  
- Interaction design  
- Content management  
- Creative advertising  
- Industry knowledge

**Career Options:**  
- Graphic designer  
- Web designer  
- Visual effects artist  
- Concept artist  
- Art director  
- Content manager  
- Search engine optimizer  
- Pre-press operator  
- Finished artist  
- Colourist  
- Visual effects artist

**Specialisations:**  
- Bachelor of Design (Graphic Design)  
- Bachelor of Design (Web Design)

**Bachelor of Design**

**Qualification:** Bachelor of Design (Graphic Design)  
Bachelor of Design (Web Design)

**Duration:**  
24 months (Fast-track)  
30 months (Standard)

**Intakes:**  
February / May / September

**Locations:**  
Brisbane  |  Byron Bay  |  Sydney  |  Melbourne  |  Perth

**Course Information:**  
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- Web design  
- Motion graphics  
- Visual thinking  
- Design for print  
- Digital publishing  
- Creative advertising  
- Interface design  
- Interaction design  
- Content management  
- Creative advertising  
- Industry knowledge

**Career Options:**  
- Graphic designer  
- Web designer  
- Visual effects artist  
- Concept artist  
- Art director  
- Content manager  
- Search engine optimizer  
- Pre-press operator  
- Finished artist  
- Colourist  
- Visual effects artist

**Specialisations:**  
- Bachelor of Design (Graphic Design)  
- Bachelor of Design (Web Design)
### COURSES

#### BACHELOR OF GAMES DEVELOPMENT

**Qualification**
- Bachelor of Games Development (Games Programming)
- Bachelor of Games Development (Games Design)

**Duration**
- 24 months (Full-time)
- 36 months (Standard)

**Intakes**
- February, May, September

**Locations**
- Brisbane, Byron Bay, Sydney, Melbourne

**Course Information**
- Developed in collaboration with industry, SAE offers an intensive and targeted games course designed to give you the skills you need to get your career up and running fast.
- Games design, game programming, and games programming are key elements of this course.

**What Subjects Are Covered**
- Scripting
- Interface design
- Dynamic development
- Industry software applications
- Programming languages
- Platform design
- 3D pipeline
- Working prototype development
- Game psychology
- Game design
- Game engine programming
- Game play scripting
- Middleware packages
- C++ programming
- Maths, statistics & logic

**Specialisations**
- See the full specialisation list at sae.edu.au/games

**Career Options**
- Game designer, Level designer, Analyst, Systems designer, Game economy designer, Simulation specialist, Community manager

**Qualification**
- Bachelor of Interactive Technologies

#### BACHELOR OF INTERACTIVE TECHNOLOGIES

**Qualification**
- Bachelor of Interactive Technologies (Mobile Development)
- Bachelor of Interactive Technologies (Web Development)

**Duration**
- 24 months (Full-time)
- 36 months (Standard)

**Intakes**
- February, May, September

**Locations**
- Brisbane, Sydney, Melbourne

**Course Information**
- Learn to design and develop interactive content for mobile and emerging platforms. Develop project management skills. Get an internationally recognised qualification and become a leader in your field.

**What Subjects Are Covered**
- Program design
- Programming languages
- Industry software applications
- Dynamic development
- Interface design
- Scripting
- Content management systems
- Web design
- Maths, statistics & logic
- Industry knowledge

**Specialisations**
- See the full specialisation list at sae.edu.au/games

**Career Options**
- Game designer, Level designer, Analyst, Systems designer, Game economy designer, Simulation specialist, Community manager

**Qualification**
- Bachelor of Games Development (Games Programming)

#### DIPLOMA OF SOUND PRODUCTION

**Qualification**
- Diploma of Sound Production (Live Sound)
- Diploma of Sound Production (Electro-Musical Production)

**Duration**
- 7 months full-time

**Intakes**
- February, May, September

**Locations**
- Brisbane, Byron Bay, Sydney, Melbourne, Perth

**Course Information**
- Electives for Live Sound focuses on the components of audio production and the music industry, advancing your knowledge and establishing your fundamentals and base to facilitate further learning.

**Career Options**
- Project Manager, Compositor, Web Video Producer, Producer, Sound Designer, Audio Editor, DVD Producer, Assistant Director, Camera Operator, Editor, Special Effects Modeller, Visual Effects Editor, Animation Project Manager.

**Qualification**
- Diploma of Sound Production (Live Production)
- Diploma of Sound Production (3D Audio Production)

**Duration**
- 7 months full-time

**Intakes**
- February, May, September

**Locations**
- Brisbane, Byron Bay, Sydney, Melbourne, Perth

**Course Information**
- Bachelor of Sound Production focuses on the components of audio production and the music industry, advancing your knowledge and establishing your fundamentals and base to facilitate further learning.

**Career Options**
- Project Manager, Compositor, Web Video Producer, Producer, Sound Designer, Audio Editor, DVD Producer, Assistant Director, Camera Operator, Editor, Special Effects Modeller, Visual Effects Editor, Animation Project Manager.

### AUSTRALIA

#### DIPLOMA OF SCREEN AND MEDIA - ANIMATION

**Qualification**
- Diploma of Screen and Media - Digital Video Production
- Diploma of Screen and Media - Animation

**Duration**
- 7 months full-time

**Intakes**
- February, May, September

**Locations**
- Brisbane, Byron Bay, Sydney, Melbourne

**Course Information**
- The Diploma of Screen and Media with a specialisation in Animation offers a learning experience that will develop your creative skills and technical skills. Proficiency in industry-standard software will provide a hands-on foundation for music production.

**Career Options**
- Assistant Director, Camera Operator, Editor, Special Effects Producer, Sound Designer, Audio Editor, Director, Producer, Project Manager, Compositor, Web Video Producer, Independent Film Maker.

**Qualification**
- Diploma of Screen and Media - Digital Video Production

**Duration**
- 7 months full-time

**Intakes**
- February, May, September

**Locations**
- Brisbane, Byron Bay, Sydney, Melbourne

**Course Information**
- The animation specialisation is designed to provide you with job-ready skills in 3D animation principles and practices including scripting, storyboarding, modelling and animating 3D characters and environments.

**Career Options**
- Assistant Director, Camera Operator, Editor, Special Effects Producer, Sound Designer, Audio Editor, Director, Producer, Project Manager, Compositor, Web Video Producer, Independent Film Maker.
NEW ZEALAND

Situated on the picturesque North Island, Auckland is New Zealand’s largest city, offering boundless opportunity for work within the creative media industries.

From Lord of the Rings to Lorde, New Zealand has become synonymous with creative work. SAE Auckland prides itself on the quality of the programs offered and on its high levels of student support. We provide continual academic support through dedicated Course Coordinators and our Lecturers and Support Staff are readily available to assist our students. Get a real world perspective and advice from staff who are all active in the creative media industries.

Join us for our quarterly ‘In the Mix’ evenings at a local venue where staff and students alike hit the stage for a night of music, pool competitions and prizes.

- Enjoy a wide range of water based leisure activities, from Dolphin and Whale safaris, an America’s cup sailing experience to a full range of Water sports.
- Bungee off the Sky Tower (tallest building in Southern Hemisphere)
- Visit the Waitakere Ranges for Tramping, Mountain biking and check out the Surf beaches nearby.
- Extreme adventure activities like Caving, Canyoning, White-water Heli-rafting, Bungee, Skydiving etc.

For full entry criteria information: auckland.sae.edu

AUSTRALIA CAMPUS

The campus is located in Parnell, at the heart of Auckland City with its nightlife, art galleries, designer fashion stores and gourmet food outlets.

Surrounded by breath-taking landscapes, the vibrant city is only a short drive from some of New Zealand’s most beautiful beaches. There is also chance to take time out from study, venture out of Auckland, and explore some of the iconic locations used in the Lord of the Rings film trilogy.

For full entry criteria information: auckland.sae.edu

*Completion of the Diploma of Audio Engineering or Diploma in Film Making is a pre-requisite for enrolment onto a Bachelor Program.

SAE Institute in New Zealand is accredited by the New Zealand Qualifications Authority (NZQA).

Enjoy a wide range of water based leisure activities, from Dolphin and Whale safaris, an America’s cup sailing experience to a full range of Water sports.

- Bungee off the Sky Tower (tallest building in Southern Hemisphere)
- Visit the Waitakere Ranges for Tramping, Mountain biking and check out the Surf beaches nearby.
- Extreme adventure activities like Caving, Canyoning, White-water Heli-rafting, Bungee, Skydiving etc.

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*Completion of the Diploma of Audio Engineering or Diploma in Film Making is a pre-requisite for enrolment onto a Bachelor Program.

SAE Institute in New Zealand is accredited by the New Zealand Qualifications Authority (NZQA).
**COURSES**

**BACHELOR OF RECORDING ARTS**

**Qualification:** Bachelor of Recording Arts

**Duration:** 3 years full-time

**Intakes:** January

**Course Information**

The Bachelor of Recording Arts Degree incorporates the development of technical skills and research methods necessary to today’s highly competitive digital media and entertainment industry. This program prepares students for careers in the fields of audio engineering, music production, and sound design.

**Career Options**

- Assistant Sound Engineer
- Studio Sound Recordist
- Audio Engineer
- Broadcast Engineer
- Audio Post Production
- Music and Dialogue Editor
- Location Recording
- Music Producer
- Electronic Musician
- Sales and Installation

**What Subjects Are Covered**

- Musicianship and Theory Studies
- Advanced Studio Studies
- Audio Post Production
- Fundamental Digital Video Techniques
- Digital Audio Editing
- Studio Equipment
- Audio Equipment
- Live Sound
- Signal Flow
- Dynamics
- Sound Design
- Web Design
- Digital Theory
- Introduction to Recording
- Computer Fundamentals and Graphics
- Studio Production
- Specialized Projects

**DIPLOMA IN AUDIO ENGINEERING**

**Qualification:** Diploma in Audio Engineering

**Duration:** 12 months full-time

**Intakes:** January

**Course Information**

The Diploma in Audio Engineering forms a natural progression in sound recording, mixing, and mastering skills using various professional media formats and techniques. This diploma course will lay the foundations for future academic studies in audio engineering.

**Career Options**

- Assistant Sound Engineer
- Studio Sound Recordist
- Audio Engineer
- Broadcast Engineer
- Audio Post Production
- Music and Dialogue Editor
- Location Recording
- Live Sound Recording
- MIDI Sampling Production
- Mastering

**What Subjects Are Covered**

- Audio Engineering
- Industry Perspectives, Issues and Research Techniques
- Business and Legal Studies
- Academic Research & Writing Techniques
- Research Techniques
- Project Preparation, Directing Theory and DVD Authoring
- Studio Recording, Live Sound Reinforcement
- Studio Engineering
- Digital Audio Editing
- Digital Audio Technology
- Fundamental Digital Video Techniques
- Audio-Visual Production
- Advanced Studio Studies
- Multimedia and Animation
- Sound Design and Installation
- Marketing
- Business in the Industry

**BACHELOR OF FILM ARTS**

**Qualification:** Bachelor of Film Arts

**Duration:** 3 years full-time

**Intakes:** January

**Course Information**

The Bachelor of Film Arts is an opportunity to develop your creative skills and business acumen in the film and television industries. The course covers the essential aspects of film production, including scriptwriting, directing, cinematography, and post-production.

**Career Options**

- Film Editor
- Special Effects Artist
- Screenwriter
- Videographer
- Visual Designer
- Digital Media Entrepreneur
- Assistant Director
- Art Director
- Director of Photography
- Department Head
- Assistant Editor
- Editor

**What Subjects Are Covered**

- Scriptwriting
- Directing
- Cinematography and Lighting
- Multimedia and Animation
- Video Editing and Compositing
- Digital Film Making
- Digital Theory
- Introduction to Recording
- Computer Fundamentals and Graphics

**DIPLOMA IN FILM MAKING**

**Qualification:** Diploma in Film Making

**Duration:** 12 months full-time

**Intakes:** January

**Course Information**

The Diploma in Film Making incorporates the business aspect of professional film and media production, giving students the necessary skills to develop their own media-based business in the industry.

**Career Options**

- Film Editor
- Special Effects Artist
- Assistant Director
- Art Director
- Director of Photography
- Department Head
- Assistant Editor
- Editor

**What Subjects Are Covered**

- Computer Fundamentals and Graphics
- Introduction to Recording
- Digital Video Techniques
- Digital Theory
- Film History
- Studio Production
- Specialized Projects

**NEW ZEALAND**

**COURSES**

**BACHELOR OF RECORDING ARTS**

**Qualification:** Bachelor of Recording Arts

**Duration:** 3 years full-time

**Intakes:** January

**Course Information**

The Bachelor of Recording Arts Degree incorporates the development of technical skills and research methods necessary to today’s highly competitive digital media and entertainment industry. This program prepares students for careers in the fields of audio engineering, music production, and sound design.

**Career Options**

- Assistant Sound Engineer
- Studio Sound Recordist
- Audio Engineer
- Broadcast Engineer
- Audio Post Production
- Music and Dialogue Editor
- Location Recording
- Music Producer
- Electronic Musician
- Sales and Installation

**What Subjects Are Covered**

- Academic Research & Writing Techniques
- Industry Perspectives, Issues & Research Techniques
- Business and Legal Studies
- Advanced Studio Studies
- Research Project

**DIPLOMA IN AUDIO ENGINEERING**

**Qualification:** Diploma in Audio Engineering

**Duration:** 12 months full-time

**Intakes:** January

**Course Information**

The Diploma in Audio Engineering forms a natural progression in sound recording, mixing, and mastering skills using various professional media formats and techniques. This diploma course will lay the foundations for future academic studies in audio engineering.

**Career Options**

- Assistant Sound Engineer
- Studio Sound Recordist
- Audio Engineer
- Broadcast Engineer
- Audio Post Production
- Music and Dialogue Editor
- Location Recording
- Live Sound Recording
- MIDI Sampling Production
- Mastering

**What Subjects Are Covered**

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- Industry Perspectives, Issues and Research Techniques
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- Academic Research & Writing Techniques
- Research Techniques
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- Digital Theory
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**What Subjects Are Covered**

- Computer Fundamentals and Graphics
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**COURSES**

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- Digital Film Making
- Digital Theory
- Introduction to Recording
- Computer Fundamentals and Graphics

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**Qualification:** Diploma in Film Making

**Duration:** 12 months full-time

**Intakes:** January

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**Career Options**

- Film Editor
- Special Effects Artist
- Assistant Director
- Art Director
- Director of Photography
- Department Head
- Assistant Editor
- Editor

**What Subjects Are Covered**

- Computer Fundamentals and Graphics
- Introduction to Recording
- Digital Video Techniques
- Digital Theory
- Film History
- Studio Production
- Specialized Projects
From blues and jazz to hip hop, soul and good old Rock’n’roll, the USA is quite simply home to some of the best music on the planet! The industry is constantly evolving and SAE USA is right in there in the mix.

We are very proud to boast several GRAMMY Award winning or nominated staff and alumni. Combine this with outstanding equipment and facilities and you’re on the fast track to making it in the music business.

- Access to industry standard studios
- Learn Pro Tools, Logic, Ableton, & Komplete
- Internship opportunities
- Thousands of graduates working all over the world in the audio industry
- Numerous professional guest lectures, networking events and workshops
- Endless networking opportunities
- Access to industry standard studios and equipment
- GRAMMY winning Guest speakers and instructors
- Ongoing industry & alumni events

For full entry criteria information:
usa.sae.edu

YOURE PATHWAY
There are several ways to study at SAE Institute, depending on your background.

HIGH SCHOOL CERTIFICATES
DEGREE / ASSOCIATES
CREATIVE MEDIA OPPORTUNITIES
EMPLOYMENT OPPORTUNITIES
Welcome to one of the most dynamic cities in the South... Atlanta. Georgia! The city boasts a great mix of people, business and culture with a touch of southern hospitality. Music and the arts thrive in this hub of creativity. This vibrant city is home to many world-renowned artists.

Studying in Atlanta offers:
- Renowned artists.
- A growing motion picture and film industry.
- CNN, Turner Broadcasting, Coca-Cola, and Cox Communications.
- Industry networking events.
- A studio designed by world-renowned studio designer Michael Cronin.
- Avid Icon control surface and a Pro Tools HD System.
- The campus includes over 20 studios and workstations and a 5.1 surround theater featuring an Addition control surface and Pro Tools HD System.

Studying in Atlanta offers:
- Multiple Grammy Award winners on staff.
- Pro Tools HD System.
- Multiple production suites, and 3 studios designed by world-renowned studio designer Michael Cronin.
- A vibrant and sophisticated music scene.
- Places of interest: Grand Ole Opry, Country Music Hall of Fame and Museum, Music Row, Municipal Auditorium, and numerous famous music studios.

SAE Institute is well equipped to offer you a dynamic education in audio technology and music business. Nashville, Tennessee is the 2nd largest music production center in the U.S., bringing in a whopping six billion dollars and providing over 19,000 jobs per year. The biggest labels in the recording industry come together to bring artists, engineers, and producers together to realize their creative visions.

Studying in Nashville offers:
- The opportunity to network with industry professionals.
- Graceland, the home of Elvis Presley. The world’s largest entertainment complex. The Johnny Cash Museum, the home of Johnny Cash.
- Numerous corporate headquarters: Apple, Google, Facebook, Yahoo, YouTube, and YouTube corporate headquarters.
- A multi-cultural experience.
- Close proximity to Apple, Google, Facebook, Yahoo, and YouTube corporate headquarters.

SAE Institute is located in the heart of Music Row, the epicenter of Music City, from the moment you step foot on the Nashville campus, you will know SAE Institute is well equipped to offer you a dynamic education in audio technology and music business.

Studying in SAE San Francisco offers:
- A multi-cultural experience.
- Close proximity to Apple, Google, Facebook, Yahoo, and YouTube corporate headquarters.
- A studio designed by world-renowned studio designer Michael Cronin.
- Avid Icon control surface and a Pro Tools HD System.
- The campus includes over 20 studios and workstations and a 5.1 surround theater featuring an Addition control surface and Pro Tools HD System.

Studying in SAE San Francisco offers:
- Multiple Grammy Award winners on staff.
- Pro Tools HD System.
- Multiple production suites, and 3 studios designed by world-renowned studio designer Michael Cronin.
- A vibrant and sophisticated music scene.
- Places of interest: Grand Ole Opry, Country Music Hall of Fame and Museum, Music Row, Municipal Auditorium, and numerous famous music studios.

SAE also operates
Expression College
in San Francisco Bay Area.
See page 13-14 for details.
Qualification
Diploma in Audio Technology

Diploma/Associates in Music Business

Duration
9/12 months full-time

16 months full-time

Intakes
January | April | June | September | October
January | March | June | October

Locations
Atlanta | Los Angeles | Miami | Nashville
New York | San Francisco
Nashville

Course Information
The course is designed to provide a comprehensive understanding of technical and practical instruction, offering hands-on classes and individual studio time that is supported by traditional lecture-based theory classes. This approach gives the SAE student a thorough foundation of knowledge in a broad range of audio-related fields. Students will have the necessary management skills for entry-level management positions in the entertainment business. The curriculum is taught by experienced and qualified instructors who not only share their years of technical expertise, but also their enthusiasm for the magic of audio engineering.

Career Options
Recording Engineer, Post Production Mixer, Live Sound Engineer, Audio Manager, Mastering Engineer or Location Sound Recordist.
Licensing/Copyright Specialist, Record Industry Executive, Artist & Repertoire Coordinators/Administrator, Music Publishers, Artist Managers, Music Retail Managers, Music Entrepreneurs, Music Business Consultants, Advertising, Sales and Marketing Executives, Booking or Talent Agent.

What Subjects Are Covered
- Introduction to Audio
- Introduction to Digital Audio Workstations (DAW)
- Music Theory
- Introduction to MIDI and Sequencing
- Basic Electronics
- Signal Processing (Dynamic & Time Based)
- Microphones
- Basic Signal Flow
- Stereo Microphone Techniques
- Advanced Sequencing
- Software & Sampling
- Session Producers
- Pro Tools
- Music Production
- Advanced Signal Flow
- Marketing
- Music Techniques
- Sound for Picture
- Loudspeakers & Amps
- Live Sound
- Acoustics
- System Interface
- Music Business
- Broadcast Engineering & Multimedia

COURSES

USA

DIPLOMA IN AUDIO TECHNOLOGY

DIPLOMA IN MUSIC BUSINESS
At SAE Institute UK you will find inspiring tutors and lecturers together with unrivalled facilities for the sole purpose of dedicated, creative students coming from all over the world with one thing on their mind; To Do, Learn and Create surrounded by the atmosphere that only an SAE Institute campus can offer.

Students study for careers in Sound / Audio Engineering, Music Production, Digital Filmmaking, Web Development, 3D / Interactive Animation, Games Programming and Music Business.

In the United Kingdom, SAE Institute has 4 campuses in London, Liverpool, Glasgow and the world headquarters in Oxford.

The London campus opened in 1985 and has steadily grown to become one of the largest SAE Campuses in Europe, offering the full portfolio of creative technology subjects.

Located in East London in the heart of London’s creative hub, Shoreditch, it provides the ideal learning ground for tomorrow’s digital creatives.

Opened in 2008 and officially inaugurated as the World Headquarters in 2012, the Oxford campus offers world-class practical creative media facilities in the ‘City of Dreaming Spires’.

Oxfordshire has a fast growing reputation for its strong creative digital media economy and creates an ideal professional playground for students to sharpen their skills.

For full entry criteria information: uk.sae.edu

YOUR PATHWAY
There are several ways to study at SAE Institute, depending on your background.
CAMPUS

OXFORD
An iconic city for education and esteemed knowledge, Oxford plays home to forward-thinking minds, which made it the perfect choice for SAE’s global headquarters. World-renowned bands from Radiohead to Supergrass hail from here, keeping the iconic city buzzing. Look beyond the cobbled streets and you’ll find a plethora of independent filmmakers, music producers, digital, app, game and design agencies, all applying brilliant minds to achieving great things.

Studying in Oxford offers:
• Oxfordshire has a fast growing reputation for its strong creative digital media economy
• Ashmolean Museum; a world class venue which showcases contemporary culture alongside historic masterpieces.
• SAE’s global headquarters.
• British Academy of Film and Television Arts (BAFTA) offices.
• Feel the buzz around the startup scene in Tech City UK, an area of East London which is supportive of tech and digital companies, and where the London campus is located.
• Studio 1 – the flagship recording studio of SAE Oxford, featuring a 56 channel custom build Neve Genesys mixing console.
• Guest lectures each month - visitors in the past include Adlib, AVID, Mike Cave, Danny Woodward, Mike Dred.
• Work experience opportunities at international events including Liverpool Sound City festival, Creamfields, Garlands, Chibuku and many others.
• Baltic Triangle; a cutting-edge area of the city where pioneering creatives work and play, including Camp and Furnace and great venues like Summernights.
• With unique venues, clubs and festivals that continue to inspire and create their own brand of creativity in the digital media world to become legends of the future.

LONDON
London, a capital city steaming with opportunity. Constantly producing the freshest beats, films, animations and designs, the city never fails to get the creative juices of every student flowing when they join SAE London. The campus is based in the uber hip area of Shoreditch and is surrounded by the biggest global online brands and newest start-ups. An epicentre of world culture, inspiration is all around for the taking, offering every student the right to express and create their own brand of creativity in the digital media world to become legends of the future.

Studying in London offers:
• With unique venues, clubs and festivals that continue to inspire and create their own brand of creativity in the digital media world to become legends of the future.
• Global Game Jam (GGJ), the world’s largest game jam event, is hosted by SAE London.
• Bankstock Studios comprises the UK’s largest audio recording and production studio facility exclusively for music technology and audio production courses.
• The campus’s audio and film facilities consist of purpose built classrooms, studios and workstations, professionally fitted with state of the art equipment by the leading manufacturers.
• With unique venues, clubs and festivals that continue to inspire and create their own brand of creativity in the digital media world to become legends of the future.

LIVERPOOL
From the hedonistic riffs of the world’s most powerful EDM force, Cream, to the rocking festival lines of the underground cellar bars, Liverpool’s heart beats with a resonance that flows through the cultural mesh of the city’s creativity and into the veins of every SAE student determined to make their mark on the industry.

Studying in Liverpool offers:
• With unique venues, clubs and festivals that continue to inspire and create their own brand of creativity in the digital media world to become legends of the future.
• Guest lectures each month - visitors in the past include Adlib, AVID, Mike Cave, Danny Woodward, Mike Dred.
• Work experience opportunities at international events including Liverpool Sound City festival, Creamfields, Garlands, Chibuku and many others.
• With unique venues, clubs and festivals that continue to inspire and create their own brand of creativity in the digital media world to become legends of the future.

GLASGOW
Stylish, edgy and irrepressibly friendly, Glasgow is a city which has long attracted visitors from across the world. The city offers many interesting daytime attractions and as the city never fails to get the creative juices of every student flowing when they join SAE Glasgow. Whether it’s the latest in the EDM scene at The Arches or being inspired within the Centre for Contemporary Arts, Glasgow is waiting for you to make your mark on its stage.

Studying in Glasgow offers:
• Sharmanka Kinetic Theatre - located in Glasgow since 1996 it has gained a reputation for its high quality and renowned reputation.
• Kelvingrove Art Gallery and Museum; one of Scotland’s most visited attractions.
• With unique venues, clubs and festivals that continue to inspire and create their own brand of creativity in the digital media world to become legends of the future.
• West Highlands - check out some of the most beautiful and inspiring views Scotland has to offer and gain a short drive from Glasgow.

Campus
• Located just 5 minutes from Coplick Way, which is home to many media facilities based in the BBC Glasgow and STV not to mention such iconic buildings as the Science Centre and the new 12,000 capacity venue, the Hydro.
• The campus’s audio and film facilities consist of purpose built classrooms, studios and workstations, professionally fitted with state of the art equipment by the leading manufacturers.
**BACHELOR OF ARTS OR SCIENCE (HONS) AUDIO PRODUCTION**

**Qualification**
BA/BSc (Honours) Audio Production.

**Duration**
2-3 years full-time.

**Intakes**
January, May, September.

**Locations**
Oxford | London | Liverpool | Glasgow.

**Course Information**
Whether you want to work in music production, post production or live sound, the sound of the future is opening up exciting opportunities for audio professionals. This programme will give you the knowledge and practical skills needed for a successful career.

The course is designed to enable you to develop the essential skills for a career in recording, mixing and mastering. You will learn to apply these skills in a variety of settings, from recording studios to the back stages of live events.

**Career Options**
Audio Engineer, Recording Engineer, Mixing Engineer, Mastering Engineer, Post Production Engineer, Pro Tools Operator, DSLR Engineer, Musical Director, Theatre Sound Engineer, Sound Designer, Sound Editor, Supervising Sound Editor, Radio Producer, Location Operator, FOH Engineer, Monitor Engineer, Theatre Sound Supervisor, Steadicam Operator, Sound/Video Editor, Audio Branding, Sound Artist.

**What Subjects Are Covered**
- Recording
- Mixing
- Mastering
- Electronic Music Production
- Music Production
- Live Sound
- Sound for Media
- A/V Engineering
- Game Audio
- Film Sound
- Programming Environments
- Business Management
- Marketing
- Digital Audio Workstations
- Composition.

**BACHELOR OF ARTS OR SCIENCE (HONS) WEB DEVELOPMENT**

**Qualification**
BA/BSc (Honours) Web Development.

**Duration**
2-3 years full-time.

**Intakes**
January, May, September.

**Locations**
Oxford | London | Liverpool | Glasgow.

**Course Information**
The web is one of the greatest business tools ever developed. IT professionals with specialist technical expertise are in high demand. This programme will give you the knowledge of web development technologies and techniques enabling them to join one of the most rewarding sectors of the creative industry.

**Career Options**

**What Subjects Are Covered**
- CSS/HTML
- jQuery
- Server Management (IIS, PHP/MySQL)
- Frameworks (Mobile App)
- Web Application Development
- User Experience & Interaction Design
- SEO and Marketing
- Project Management
- Web Design
- Interactivity & Responsive Web Design
- Principles of animation for the web
- User Interface & Usability
- Responsive Web Design.

**BACHELOR OF ARTS OR SCIENCE (HONS) DIGITAL FILM PRODUCTION**

**Qualification**
BA/BSc (Honours) Digital Film Production.

**Duration**
2-3 years full-time.

**Intakes**
September.

**Locations**
Oxford | London | Liverpool | Glasgow.

**Course Information**
Designed to develop the next generation of filmmakers, you will gain the essential skills of cinematography working independently and collaboratively on factual and fiction projects allowing you to graduate with a high technical skill set to hit the ground running on any film set around the world.

**Career Options**
Director, Camera Operator, Producer, Production Manager, Cinematography Editor, Documentary Film Maker, Cinematographer, Camera Assistant, Gaffer, Steadicam Operator, Director of Photography.

**What Subjects Are Covered**
- Camera Operation
- Chroma Key Compositing
- Cinematography
- Colour Grading
- Directing
- Documentary Filmmaking
- Editing
- Digital Cinema Production Techniques
- On Set Audio
- Producing
- Production Design
- Promotional Filmmaking
- Colour grading
- Short Film Production
- Steadicam Operation.

**BACHELOR OF ARTS OR SCIENCE (HONS) MUSIC BUSINESS**

**Qualification**
BA/BSc (Honours) Music Business.

**Duration**
2-3 years full-time.

**Intakes**
January, May, September.

**Locations**
Oxford | London | Liverpool | Glasgow.

**Course Information**
With a focus on entrepreneurship, this programme has been developed to encompass innovative business models with a strong emphasis on hands on training, ensuring access to our industry standard, cutting edge facilities and equipment, enabling you to learn the processes and techniques to ensure that the projects you put together and the stories you imagine, can become realities for multiple platforms.

**Career Options**
Business Development Manager, Officer, Account Manager, A&R Manager, Booking Agent, Artist Manager, Studio Manager, PR Director, Music Manager, Business Manager, Director, Camera Operator, Producer, Production Manager, Cinematography Editor, Documentary Film Maker, Cinematographer, Camera Assistant, Gaffer, Steadicam Operator, Director of Photography.

**What Subjects Are Covered**
- Publishing Industry
- Recording Industry
- Live Industry
- A/V Engineering
- Marketing
- Business Studies
- Music Production
- Distribution
- Contract Law
- Intellectual Property
- Consumer Psychology
- Branding
- Greening
- Audio Video
- Royalties and Collections.

**UK**

As of 2024, the United Kingdom is seeing a surge in demand for professionals with skills in music production and web development. The BA/BSc (Honours) Audio Production programme at the University of Oxford, for instance, focuses on developing the essential skills for a career in recording, mixing, and mastering, preparing students for a variety of roles from audio engineers to sound designers. The BA/BSc (Honours) Web Development programme, on the other hand, equips students with the knowledge of web development technologies and techniques, making them highly sought after in the rapidly growing field of online media. With such programmes, students are not only learning the technical aspects but also honing their business acumen, opening doors to successful careers in sectors of the music industry and web development.
UK

BACHELOR OF ARTS OR SCIENCE (HONS) GAME ART ANIMATION

Qualification: BA(Hons) Game Art Animation
Duration: 24 Months full-time
Intakes: September
Locations: Oxford | London | Liverpool | Glasgow

Course Information

This degree is designed to hone your skills using the latest technology. Starting by fully understanding the foundations of animation such as drawing, anatomy and film, you will then move quickly onto the creation of complex 3D environments, complete with architectural design and dynamic movement. By the end of the course, you will be able to create 3D art for games.

During the process of the degree, our tutors will nurture your creative skill set in order to prepare you for the many practical projects, closely supervised by a supportive team to help you throughout your course.

Career Options

Creature Animator, Senior Texture Artist, Lead 3D Artist, Specialist, Gameplay Animator, Lighting Artist, Senior Capture Technician, Lead Concept Artist, Motion Graphics Artist, Art Director, User interface (UI) artist, Motion Environment Artist, Senior Environment Artist, Character Modeller, Lead Lighting Artist, Animator, Technical Colourist, Texture Artist.

What Subjects Are Covered

• Cinematics production
• Cinematics principles and techniques
• Production rendering
• Advanced character animation
• Analysing human expression
• Rigging human form
• Advanced character animation
• Advanced character texturing
• Advanced character modelling
• Advanced techniques for environment asset development
• Environment Art
• Advanced training in Game Engines including creation of terrains
• Production rendering
• Character Modeller, Lead Lighting Artist, Animator, Technical Colourist, Texture Artist.

BACHELOR OF SCIENCE (HONS) GAME DEVELOPMENT

Qualification: BSc (Hons) Game Development
Duration: 24 Months full-time
Intakes: January | May | September
Locations: Oxford | London | Liverpool | Glasgow

Course Information

This course is designed for the next generation of industry professionals and opens the door to the exciting world of game development. The programme develops your skills using the latest technologies and production methods to create 3D art for games.

During the process of the degree, our tutors will nurture your creative skill set in order to prepare you for the many practical projects, closely supervised by a supportive team to help you throughout your course.

Career Options


• Game Engine Programmer, Graphics Programmer, AI (Artificial Intelligence) Programmer, Games Developer, Functional Programmer, Network Programmer, Technical Director, QA Department, Art Director, Director of Development.

What Subjects Are Covered

• Advanced game development
• Game engines
• Game production
• 3D sculpting and 3D pipeline
• Engine scripting
• Design patterns
• Shader programming
• Tools development
• Engine scripting
• Crossplatform development
• Engine development
• Assets pipelines
• Shader programming
• Tools development
• Engine scripting
• Crossplatform development
• Engine development
• Assets pipelines

BACHELOR OF ARTS OR SCIENCE (HONS) VFX ANIMATION

Qualification: BA(Hons) VFX Animation
Duration: 24 Months full-time
Intakes: September
Locations: Oxford | London | Liverpool | Glasgow

Course Information

This degree is designed to produce professional visual effects (VFX) artists who are technically able graduates who can turn their visions into realities. If you’re constantly intrigued by the behind-the-scenes technology of these mind-blowing games and have a passion for visual effects, this is the right course for you.

Career Options

Compositor, 3D Sequence Supervisor, 3D Generalist, Matte Painter, Small Effects Supervisor, Textures, Rigger, Effects Sequence Director, Senior, Technical Artist, Lighting Artist, Animation, Technical Director, Texture Artist.

What Subjects Are Covered

• VFX pipelines
• VFX compositing techniques
• Dynamics for visual effects
• Visual effects pipelines
• Scripting applications
• Advanced character animation
• Production rendering
• Compositor pipelines and techniques
• Cinematics production

BACHELOR OF SCIENCE (HONS) VFX ANIMATION

Qualification: BSc (Hons) VFX Animation
Duration: 24 Months full-time
Intakes: September
Locations: Oxford | London | Liverpool | Glasgow

Course Information

This course is designed to produce professional visual effects (VFX) artists who are technically able graduates who can turn their visions into realities. If you’re constantly intrigued by the behind-the-scenes technology of these mind-blowing games and have a passion for visual effects, this is the right course for you.

Career Options

Compositor, 3D Sequence Supervisor, 3D Generalist, Matte Painter, Small Effects Supervisor, Textures, Rigger, Effects Sequence Director, Senior, Technical Artist, Lighting Artist, Animation, Technical Director, Texture Artist.

What Subjects Are Covered

• VFX pipelines
• VFX compositing techniques
• Dynamics for visual effects
• Visual effects pipelines
• Scripting applications
• Advanced character animation
• Production rendering
• Compositor pipelines and techniques
• Cinematics production

COURSES
South Africa

In 2014 SAE Institute South Africa moved to a new, purpose-built 1000 square meter campus in the Woodstock Exchange. The new campus features an isolated, triple volume film studio, large floated recording studios, a floated mastering suite, and various small sound mixing and film editing suites, including a colour grading suite. The campus is designed to allow students not only the space to be creative, but also the space to be inspired.

Your Pathway

There are several ways to study at SAE Institute depending on your background.

South Africa

SAE Institute South Africa is a brand name recognized throughout the film and television industry in Africa for its high quality of industry-ready and professional-standard education and training.

Your Pathway

There are several ways to study at SAE Institute depending on your background.

High School Certificate

Bachelor of Arts

3 Years

Creative Media Employment Opportunities

Creative Media Employment Opportunities

Post Graduate

Creative Media Employment Opportunities

Come to the city that was named The World’s Best Destination in TripAdvisor’s 2011 Travelers’ Choice Awards. Cape Town was also voted World Design Capital 2014. Our Table Mountain is officially one of the Seven Wonders of the World. For a life-enriching experience, interact with our leading creative media industry practitioners and academics in unrivalled facilities. Join creative students from all over the world to learn and create in an atmosphere that only a world-class campus can offer!

For full entry criteria information: capetown.sae.edu
expected of an individual in the industry with relation to professional practice, ethics and credibility. Our aim is to produce graduates who can operate effectively as well-rounded audio professionals and make a meaningful contribution to the industry and society.

What Subjects Are Covered

- Principles of Sound
- Introduction to Audio Technology
- Applied Music Theory
- Information Technologies
- Music Styles
- Signal Processing
- Electronic Music Production
- Digital Audio Production
- Studio Production
- Audio Post Production
- Creative Project
- The Role of Producers
- Acoustics
- Live Sound Production
- Research and Project Models
- Marketing and Media Preparation
- Advanced Studio Production
- Business and Legal Studies
- Marketing and Promotions
- Advanced Audio Post Production
- Digital Audio Post Production
- Mastering and Media Preparation
- Research and Project Models
- Audio Post Production
- Studio Production
- Digital Audio Production
- Electronic Music Production
- Signal Processing
- Creative Project
- The Role of Producers
- Acoustics
- Live Sound Production
- Research and Project Models
- Marketing and Media Preparation
- Advanced Studio Production
- Business and Legal Studies
- Marketing and Promotions
- Advanced Audio Post Production

 bachelor of arts in sound production

 Qualification
Bachelor of Arts in Sound Production

 Duration
3 Year full-time

 Intakes
February

 Course Information
This course addresses the art, science and technology of sound production across a wide range of applications. You must acquire the knowledge and skill sets required for employment in the international entertainment and music industries.

In addition to the focus on the vital knowledge and skills necessary to work in the broad scope of the international entertainment and music industries, students are constantly exposed to the relevant labels and venues of the industry.

Graduates have the superior theoretical and practical skills expected of an individual in the industry with relation to professional practice, ethics and credibility. Our aim is to produce graduates who can operate effectively as well-rounded audio professionals and make a meaningful contribution to the industry and society.

What Subjects Are Covered

- Principles of Sound
- Introduction to Audio Technology
- Applied Music Theory
- Information Technologies
- Music Styles
- Signal Processing
- Electronic Music Production
- Digital Audio Production
- Studio Production
- Audio Post Production
- Creative Project
- The Role of Producers
- Acoustics
- Live Sound Production
- Research and Project Models
- Marketing and Media Preparation
- Advanced Studio Production
- Business and Legal Studies
- Marketing and Promotions
- Advanced Audio Post Production

 bachelor of arts in film production

 Qualification
Bachelor of Arts in Film Production

 Duration
3 Year full-time

 Intakes
February

 Course Information
SAI Institute’s Film Production degree explores all the creative and technical elements of Digital Filmmaking, with an emphasis on developing your practical skills in pre-production, production, post-production and distribution, and in the many departments that make-up the production process. Learning within an innovative and hands-on environment that builds your creative confidence and skillbase, combining theory and practice, are the cornerstones of our innovative creative media projects. On completion of the degree, you will have acquired a holistic knowledge of the film industry and be thoroughly prepared with the skills and knowledge needed to embark upon a fulfilling career in the industry.

What Subjects Are Covered

- Principles of Sound
- Introduction to Audio Technology
- Applied Music Theory
- Information Technologies
- Music Styles
- Signal Processing
- Electronic Music Production
- Digital Audio Production
- Studio Production
- Audio Post Production
- Creative Project
- The Role of Producers
- Acoustics
- Live Sound Production
- Research and Project Models
- Marketing and Media Preparation
- Advanced Studio Production
- Business and Legal Studies
- Marketing and Promotions
- Advanced Audio Post Production

 bachelor of arts in motion design and animation

 Qualification
Higher Certificate in Animation & Visual Effects

 Duration
3 Year full-time

 Intakes
February

 Course Information
The Bachelor of Arts in Motion Design and Animation degree explores digital 2D and 3D animation skills within the context of traditional 2D animation principles. There is a strong focus on developing your practical skills in pre-production, production, post-production and distribution, and in the many departments that make-up the production process. Learning within an innovative and hands-on environment that builds your creative confidence and skillbase, combining theory and practice, are the cornerstones of our innovative creative media projects. On completion of the degree, you will have acquired a holistic knowledge of the film industry and be thoroughly prepared with the skills and knowledge needed to embark upon a fulfilling career in the industry.

What Subjects Are Covered

- Principles of Sound
- Introduction to Audio Technology
- Applied Music Theory
- Information Technologies
- Music Styles
- Signal Processing
- Electronic Music Production
- Digital Audio Production
- Studio Production
- Audio Post Production
- Creative Project
- The Role of Producers
- Acoustics
- Live Sound Production
- Research and Project Models
- Marketing and Media Preparation
- Advanced Studio Production
- Business and Legal Studies
- Marketing and Promotions
- Advanced Audio Post Production

 bachelor of arts in music production

 Qualification
Bachelor of Arts in Music Production

 Duration
3 Year full-time

 Intakes
February

 Course Information
SAI Institute’s Bachelor of Arts in Music Production degree explores all the creative and technical elements of Digital Filmmaking, with an emphasis on developing your practical skills in pre-production, production, post-production and distribution, and in the many departments that make-up the production process. Learning within an innovative and hands-on environment that builds your creative confidence and skillbase, combining theory and practice, are the cornerstones of our innovative creative media projects. On completion of the degree, you will have acquired a holistic knowledge of the film industry and be thoroughly prepared with the skills and knowledge needed to embark upon a fulfilling career in the industry.

What Subjects Are Covered

- Principles of Sound
- Introduction to Audio Technology
- Applied Music Theory
- Information Technologies
- Music Styles
- Signal Processing
- Electronic Music Production
- Digital Audio Production
- Studio Production
- Audio Post Production
- Creative Project
- The Role of Producers
- Acoustics
- Live Sound Production
- Research and Project Models
- Marketing and Media Preparation
- Advanced Studio Production
- Business and Legal Studies
- Marketing and Promotions
- Advanced Audio Post Production

 bachelor of arts in songwriting

 Qualification
Bachelor of Arts in Songwriting

 Duration
3 Year full-time

 Intakes
February

 Course Information
SAI Institute’s Bachelor of Arts in Songwriting degree explores all the creative and technical elements of Digital Filmmaking, with an emphasis on developing your practical skills in pre-production, production, post-production and distribution, and in the many departments that make-up the production process. Learning within an innovative and hands-on environment that builds your creative confidence and skillbase, combining theory and practice, are the cornerstones of our innovative creative media projects. On completion of the degree, you will have acquired a holistic knowledge of the film industry and be thoroughly prepared with the skills and knowledge needed to embark upon a fulfilling career in the industry.

What Subjects Are Covered

- Principles of Sound
- Introduction to Audio Technology
- Applied Music Theory
- Information Technologies
- Music Styles
- Signal Processing
- Electronic Music Production
- Digital Audio Production
- Studio Production
- Audio Post Production
- Creative Project
- The Role of Producers
- Acoustics
- Live Sound Production
- Research and Project Models
- Marketing and Media Preparation
- Advanced Studio Production
- Business and Legal Studies
- Marketing and Promotions
- Advanced Audio Post Production
**Qualification**
Higher Certificate in Sound Production

**Duration**
12 months full-time

**Intakes**
February | July

**Course Information**
Students learn the technical and creative aspects of the recording process by working on complex projects in various professional studio environments. The course covers all aspects of sound production, including recording and mixing, audio editing, and mastering. It is designed to cater to the needs of students interested in pursuing a career in the music industry. Students also gain expertise in music business management, marketing, communications, and the application of current technology to the music production process.

**What Subjects Are Covered**
- Principles of Sound
- Audio Technology
- Audio Engineering
- Applied Music Theory
- Electronic Music Production
- Creative Project
- Music Production
- Soundcraft 
- Audio Post Production
- Audio Engineering

**Qualification**
Higher Certificate in Digital Film Production

**Duration**
12 months full-time

**Intakes**
February | July

**Course Information**
This course is designed to provide students with experience in the field of digital filmmaking, focusing on creative confidence and artistic independence in a hands-on learning environment. The course covers the technical and creative components of digital filmmaking, including conceptualization, screenwriting, project development, cinematography, editing, sound design, motion graphics, visual effects, and the translation of stories to screen. It aims to equip students with the necessary skills to become proficient filmmakers.

**What Subjects Are Covered**
- Digital Film Production
- Digital Film Post Production
- Digital Imaging
- Film Studies
- Motion Graphics
- Creative Project
- Adaptations
- Visual Effects (VFX)
- TV Commercial Production
- Documentary Production

**Qualification**
Higher Certificate in Animation & Visual Effects

**Duration**
12 months full-time

**Intakes**
February | July

**Course Information**
The Animation and Visual Effects (VFX) curriculum is designed to prepare students for careers in the entertainment industry. It covers the entire range of animation techniques, from traditional drawing and painting to advanced digital animation. Students also delve deep into the principles of storytelling and the creation of compelling narratives.

**What Subjects Are Covered**
- Fundamentals of Drawing
- Scripting & Story Boarding
- Motion Graphics
- Principles of Animation
- 3D Animation
- Visual Effects
- Character Design
- 3D Modelling
- 3D Animation
- Visual Effects
UNITED ARAB EMIRATES

SAE Dubai brings expert training and education to the fields of Creative Media in the Middle East, providing a local base for a global outlook on the new media industries.

Since being founded in 2005, we have produced hundreds of graduates, each uniquely prepared to fill emerging opportunities in the creative industries throughout the region. Our course offerings have grown to include Audio, Film, Animation, Multimedia, Games, and Graphic Design and we are always examining new and exciting opportunities as they arise in the region.

SAE Dubai is located in Dubai Knowledge Village (DKV), a unique Free Zone initiative to develop the region’s intellectual and educational needs. The campus offers outstanding levels of studio equipment and the very latest industry standard software.

For full entry criteria information:
dubai.sae.edu

*Bachelor degree programs are validated by SAE Institute, Australia – please refer to course information in the Australia section.

DUBAI

Located in the heart of UAE, Dubai is one of the fastest growing economies of the planet; the city offers a safe, multi-cultural life with first-class entertainment and shopping. SAE Dubai is located in Dubai Knowledge Village (DKV), a unique Free Zone initiative to develop the region’s intellectual and educational needs. The campus offers outstanding levels of studio equipment and the very latest industry standard software.

Your Pathway

There are several ways to study at SAE Institute depending on your background:

- Industry standard studios.
- Industry experienced staff.
- Close industry networking ties.
- Regular opportunities for industry internships and placement.
- A suite of short courses to augment any degree study.

BACHELOR OF AUDIO PRODUCTION*
BACHELOR OF FILM*
BACHELOR OF ANIMATION*
BACHELOR OF DESIGN*
BACHELOR OF GAMES DEVELOPMENT**

*All Bachelor degree programs are validated by SAE Institute, Australia – please refer to course information in the Australia section.

ALEKA

SAE Institute Greece

SAE was key to gaining an insight into the world of sound. Since then, I’ve been applying all this knowledge to my career in the music industry.
ACADEMIC ENTRY CRITERIA

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<tr>
<th>DIPLOMA</th>
<th>BACHELOR</th>
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<tr>
<td>AUSTRALIA</td>
<td>Successful completion of an Australian Senior Secondary Certificate of Education Year 12 (SSCE) or equivalent. Minimum age of 17.</td>
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<tr>
<td>NEW ZEALAND</td>
<td>Minimum age of 18. NCEA Level 1 Maths and Science or international equivalency of NZ qualification.</td>
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<tr>
<td>UNITED STATES OF AMERICA</td>
<td>USA High School Diploma (Yr 12) equivalency.</td>
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<td>UNITED KINGDOM</td>
<td>N/A</td>
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<tr>
<td>SOUTH AFRICA (Bachelor Degree duration: 3 years. In general, students must commence with the Diploma)</td>
<td>Senior Certificate or Matriculation Certificate of the Joint Matriculation Board OR Successful completion of South African Grade 12, an A-Level or equivalent.</td>
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<tr>
<td>SOUTH AFRICA (Bachelor Degree duration: 3 years. In general, students must commence with the Diploma)</td>
<td>Senior Certificate or Matriculation Certificate of the Joint Matriculation Board OR Successful completion of the equivalent academic learning of an NQF 4 Qualification, or higher OR Successful completion of South African Grade 12, an A-Level or equivalent.</td>
</tr>
<tr>
<td>UNITED ARAB EMIRATES</td>
<td>GOE Advanced Level, Scottish Certificate of Education Higher Grade, Scottish National Courses OR Successful completion of an Australian Senior Secondary Certificate of Education (SSCE) or equivalent.</td>
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<td>UNITED ARAB EMIRATES</td>
<td>GOE Advanced Level, Scottish Certificate of Education Higher Grade, Scottish National Courses OR Successful completion of an Australian Senior Secondary Certificate of Education (SSCE) or equivalent.</td>
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</table>

1. In all cases, the International Baccalaureate, IGCE A Levels, European Baccalaureate, Advanced International Certificate of Education will also be considered for entry to Bachelor level programs. Students applying to the USA must have their high school transcripts evaluated to determine USA high school diploma equivalency.

2. Non-EU students entering the UK have to achieve the points required according to the Tier 4 Visa system.

ENGLISH LANGUAGE ENTRY CRITERIA

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<td>IELTS (ACADEMIC)</td>
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<td>PEARSON PTE (Academic)</td>
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<td>NAVITAS ENGLISH (CRICOS 00293M – Australia only)</td>
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</tbody>
</table>

In Australia, SAE Institute works with Navitas English to provide a seamless transition from their English language programs to the SAE Bachelor program.

For further information, please email international@sae.edu
ENROLMENT

1. Check the entry criteria online at www.sae.edu or check with your agent representative. Download the application form for the country you are applying to.

2. Complete and submit your application form together with all your certificates and transcripts for your academic and English language results to international@sae.edu or submit via your agent representative.

3. Accept offer and pay relevant tuition fees.

4. Make arrangements for your visa, flights and accommodation - and prepare for the start of your career in Creative Media!

Please note: enrolment procedures may vary.

ACCRREDITATION
SAE Institute is a quality assured academic institution with a strong tradition of innovation and expertise and support track record internationally. SAE Institute holds degrees in recognition from the sector as leading educator of media professionals. It enjoys government and institutional accreditation in many of the territories it operates in including a strong collaborative relationship with Middlesex University in the United Kingdom. Many of SAE Institute’s international campuses are Middlesex University validated degree centres. In Australia the Department of Education, Employment and Workplace Relations has approved SAE Institute as a Higher Education Provider, degree awarding body.

We are nationally accredited in the USA by the accrediting bodies ACICS or ACCSC (NY, Nashville) that act under the US Department of Education. Regionally we are Certified by the State of California Bureau for Private Postsecondary and Vocational Education; Government licensed in Florida, Tennessee, Georgia and New York State. ACCST approved in Tennessee. In New Zealand we are Government approved as an educational institution; Government approved University in Dubai and SAE Institute is licensed in all other territories as applicable.

RECOGNITION OF PRIOR LEARNING
If you have previously commenced study elsewhere or have relevant work experience, it may be possible for you to gain Recognition for Prior Learning (RPL), meaning you may get credit for certain units of study. Please contact the Academic Coordinator at your local campus for further information.

STUDENTS UNDER 18 YEARS OF AGE
In most SAE Institute campuses, international students seeking admission must be at least 18 years of age on or before the first day of orientation on campus. Some campuses allow students to commence aged 17 years. In these cases, students must make necessary arrangements to satisfy applicable visa conditions and any local regulatory requirements. Please consult your choice SAE Institute campus or your education agent for further information.

ORIENTATION
Prior to the commencement of your course, you are welcomed to campus life and given an orientation.

INTERNATIONAL EDUCATION AGENTS
SAE Institute has registered international agents around the globe to assist students in applying to study and securing a student visa.

For full details of our agent partners, please email international-sales@sae.edu

Check the entry criteria online at www.sae.edu or check with your agent representative. Download the application form for the country you are applying to.

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